

Objective	To obtain a summer internship in software engineering with my experience in web and mobile application development and solid foundation in computer systems.	
Education	Carnegie Mellon University , Pittsburgh, PA – Silicon Valley, CA	Dec 2014
	Master of Science in Information Technology – Mobility	
	<ul style="list-style-type: none">• Intro to Computer System (15213)• Compiler Design (15411)	
	Shanghai Jiao Tong University , China	Jun 2011
	Bachelor of Science in Information Security	
Skills	Proficient in IOS development and Objective-C Skilled in JAVA, C, ActionScript and SML Have experience in C++, ruby, HTML+CSS, JavaScript and Android	
Projects	C0 Compiler , Individual work (CMU)	Fall 2013
	<ul style="list-style-type: none">• Created a compiler for C0 language written in SML• Implemented a mark-and-sweep garbage collector	
	BestBay shopping website , Team work (CMU)	Fall 2013
	<ul style="list-style-type: none">• Created an online shopping and auction website written in Ruby on Rails• Practiced Extreme Programming	
	Visualization and Comparison of XBRL Data , Individual work (SJTU)	Spring 2011
	<ul style="list-style-type: none">• Studied visualization solutions for large hierarchical data• Practiced on a FOCUS+CONTEXT technique to show large hierarchical XBRL data in SILVERLIGHT(C#) application	
	Cat The Pilot , Individual work (Personal)	Oct 2010
	<ul style="list-style-type: none">• Created a flash mini game written in ActionScript• Received over 50,000 in game traffic, without any promotion (unauthorized distribution not included)	
Professional Experience	Google Summer Of Code 2013	
	Intern at MIFOS, The Community for Open Source Microfinance	Summer 2013
	Integrated XBRL reporting functionality into the open source MifosX platform	
	<ul style="list-style-type: none">• Implemented server-side module in J2EE and frontend in HTML+CSS+JS• Received great feedback from MIX community and US Treasury Department	
	Apple Cocoa Camp 2013	Aug 2013
	Selected as one of 25 students worldwide to attend the one-week training sessions at Apple.	
	<ul style="list-style-type: none">• Built a mac & iOS application with Objective-C and Cocoa Framework, App Factory, during the week of cocoa camp, and showcased the application to Apple engineers	
	DIANPING.com, Shanghai	
	Software Engineer (IOS)	Oct 2010 – Sep 2012
	Developed and maintained IOS applications for over 10 million users	
	<ul style="list-style-type: none">• Vital in development and maintenance of DIANPING IPHONE and IPAD app• Mentored interns to develop experimental IOS application• Fully responsible for DIANPING coupon IPHONE client application development	